

Curriculum Mapping - Elm

2018-2019

All classes to use KLIPS and curriculum coverage document to track the coverage and learning skills across the year.

Elm Class – (R- Y3)

	Theme	English	Maths	Science	Computing	Topic	Discrete / Thematic Learning
A1	Fairy Tales	Traditional Tales Instructions Poetry	Number and Place Value, Measurement, Addition and Subtraction, Shape	Materials – Properties and Use of Materials	Programming Internet Safety	History – Castles DT – Structures (homes) RE – God	Physical Friday Dance/ Sport Music – pitch, duration, rhythm
A2	Animal Adventures	Animal Adventure Stories Recounts Poetry	Counting, Statistics, Fractions, Money, Time	Environment - Living Thing and their Habitats	Simulation and Modelling	Geography – Hot and Cold Areas of the World Art – Animal Art RE – The Bible/Bible Stories	Physical Friday Dance/ Sport Music – More Music (rhythm, tempo, structure)
Sp 1	Space	Story as a Theme Non Chronological Report	Number and Place Value, Measurement, Shape, Money, Multiplication, Division	Health – How to Grow and Stay Healthy	Electronic Communication	History – Neil Armstrong/Space DT – Food RE -	Physical Friday Dance/ Sport Music – Dynamics and Timbre
Sp 2	Changes	Stories by the Same Author Non Chronological Reports	Measurement, Addition and Subtraction, Fractions, Position and Directions, Time	Plants - Growth	Sound	Geography – Weather and Seasons Art – Self-Portraits	Physical Friday Dance/ Sport Music – Texture and Structure
Su 1	The Great Outdoors	Story as a Theme Explanation	Number and Place Value, Measurement, Addition and Subtraction, Shape, Time	Animals - Survival and Growth	Data Handling	Geography – Where I Live and Play DT - Mechanisms	Physical Friday Dance/ Sport Music – Texture and Structure
Su 2	Summer/Seaside	Story as a Theme Persuasion/Advert Poetry	Measurement, Multiplication and Division, Statistics, Sorting, Counting	Environment – Living Things and their Habitats	Digital Research	History – Seaside Then and Now Art – Colour	Physical Friday Dance/ Sport Music – Texture and Structure

