

## SPRING TERM (2)

MONDAY 17TH March 2025

**ISSUE 21** 

#### Message from the Headteacher

Dear Parents and Carers,

Last week we focused on the values of Courage throughout the week. We had some lovely, thoughtful nominations from pupils. Remember we love to hear about how the children are showing and sharing our school values at home!

This week in our school values meeting, not only will we be introducing this week's value of Understanding, we will also be looking at Neurodiversity Week. Pupils will also be doing activities related to Neurodiversity throughout the week and so please remember to as your children about what they have been learning.

Finally, we wanted to make you aware that some of our children are having conversation in school about video games that they are not old enough to play. Please remind any older siblings that these games have age restrictions for a reason and that they should not allow younger siblings to play. We are also aware that monitoring the use of games and IT equipment can sometimes be a challenge and so I have included some useful information on parental controls and setting boundaries in relation to gaming.

Have a fantastic week!

Kind Regards

Mr M Hooper

Headteacher



# Values at Stepping Stones The Value of the week is Understanding

This week the value we will be discussing Understanding. We will be discussing what this can both look and feel like to each of us, daily. We will be explaining to the children how taking time to understand others, is taking time to empathise. Empathy is understanding how someone else is feeling and to understand the situation they are in. "Putting yourself in someone else's shoes". Empathy helps you to become a better friend, classmate and citizen. Please do take the time to discuss this value with your child at home and let us know when they have been able to show understanding within the family. We love to be able to celebrate home nominations for our Values' Board in school each week.



#### Can-do Colin

Finally, Can-do Colin has been out and about this weekend again – we can't wait to hear about all of his adventures – please do remember to send in some photos of his exploits with your child into Class Dojo. Thank you - we really do value your input from home.





This week's Headteacher awards are as follows:

Alfie M

Molly

Peter



#### 2<sup>nd</sup> April – World Autism Awareness Day

On Wednesday 2<sup>nd</sup> April, we will be learning about World Autism Day. The pupils we take part in activities within the classes where they will learn more about Autism and neurodiversity.



Wednesday 19<sup>th</sup> March is (Maple Class) parents and carers meetings via Teams – Mr Holt will inform you of your meeting time and send out a Teams link in advance of the meeting.



#### 21st March Winmarleigh Day Camp 3

Winmarleigh Day Camp 3 will take place this Friday 21<sup>st</sup> March. Any pupils attending will be bringing home a permission letter.



Week Commencing 10/03/2025 - 14/03/2025 = Our attendance 94%.

Well done all!



Thank you for your continued support and for mirroring our ethos and values at home.

Please remember that we are here to support you and you can contact Mrs Armstrong (Family Support – Monday, Tuesday, Wednesday and Friday).

Mr Hooper and the whole staff team at Stepping Stones School





On Android phones, restricting access to particular apps usually requires going onto Google Play. From there, it's fairly easy to navigate your way through the settings to manage the parental controls and authentications relating to any apps on the device. These features can prevent your child from downloading or buying anything unsuitable for their age. Updated versions of apps or games that your child has already installed may occasionally contain something inappropriate, so we've explained how to stop those, too.



# Top Tips for

If your child loves video games, then you'll probably be aware that how long they spend gaming – and what they're actually playing – can occasionally become a source of concern or conflict. The UK's trade body for interactive entertainment, Ukie, has recently launched a campaign to promote

safer and more responsible gaming among young people – with parents and carers helping by setting sensible and fair boundaries. Our guide has tips on key areas where you could agree some healthy ground rules for your child's gaming activity.

#### PROMOTE SAFER **GAME CHOICES**

Deciding which online games are DK – and which should be avoided – stricky. Some titles allow children to cooperate or compete with strangers, which creates potential isks. Watching your child play online or a while could provide more insight nto a particular game, while the parental controls on most consoles allow you to limit who can chat to your child or send them friend requests. Remind your child of the lozards around strangers online when you discuss this boundary with them.

#### **ENCOURAGE** REGULAR BREAKS

Help your child understand the need to take regular breaks, playing in shorter bursts rather than marathon sessions. Bear in mind that some games (such as role-playing games) require time investment from the player, while others (online team games, for example) can't be stopped or paused at a moment's notice. A quick break every hour or so is good practice, and you could suggest some things to do in these breaks, such as having a drink of water or getting some fresh air.

## AGREE SPENDING LIMITS

## DISCUSS AGE RATINGS

CENSORED

Children often ignore the age ratings on games – or are unaware they even exist. If you're happy with your child playing a particular game even though it's rated above their age, then establish that as a boundary: emphasise that you've made an exception, and talk about what age ratings mean and why they're important. You could add context to this boundary by browsing games' boxes together while shopping, discussing why some games might have earned certain age ratings.

#### Meet Our Expert

el Upscombe is a writer specialising in technology, video gaming, virtic ty and Web3. He has also written 15 guidebooks for children, covering es such as Fortnite, Apaz Legends, valorant, Roblox and Minecraft. Wil published by the likes of PC Gamer, Kotaku, Pocket Gamer and VG247 as reviewed more than 50 games and products over the past year.

Source: https://hipal.app/about/privacy.html

#### FACTOR IN FRIENDS

If your child is a keen video gamer, the chances are that they'll have other gamers among their social circle, too. When friends visit, do they instantly dash to their console or computer? You could put boundaries in place before their guests arrive by agreeing on a length of gaming time. Bear in mind, though, that they may try to extend this once they're together. Try coming up with activities or challenges for them during screen breaks – if they join in, they earn a little extra time on their game.

## ENJOY GAMING

Setting time aside to play video games together can be an enjoyable bonding exercise. Undeniably, some young gamers may be less enthusiastic about a parent or carer joining in, but it can be a productive way of encouraging them to share their hobby with you. Setting goals or tasks might be useful: if they love Minecraft, choose something to build together; if Fortnite's their favourite, ask to try out some of the fun game modes, like Prop Hunt, which don't require high skill levels.

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### TALK ABOUT

Help your child to monitor
their emotions as they play. Discuss
what is (and isn't) an acceptable
level of competitiveness to show
while gaming. Are they allowed to
trash talk other players, for
example? Can they notice when they
get angry if they lose? Do they think
these emotions are healthy? Some
games can provoke anger, but
others can bring loy, humour and
the thrill of overcoming a challenge.
Try to steer your child towards
games that tend to produce these
more positive feelings.

## BE PREPARED FOR TROLLS



A frequent problem when gaming online is other players who are deliberately troublesome. Make sure your child knows how to report and block someone who makes their experience a negative one. Between you, decide if or now they should deal with these online trolls. Talk about where your child's boundaries are in terms of what they think is acceptable: what behaviour by other users is merely frustrating, and what crosses the line to become upsetting or abusive.

**National** Safety

#WakeUpWednesday





